

continuously in last few years have come as a threat for India's Tourism and Hospitality industry. But Terrorism impacts the tourists & the whole tourism industry. Terrorist attacks on the tourists targets generate a vast amount of media attention attaining widespread publicity. Media can significantly influence the way that people perceive the destination, especially after the Terrorist attacks . Through constant negative media attention, tourist destination continually decrease in number of arrivals.

Conclusion:

For developing countries terrorism has always been a obstacle for development and in the last few years there had been a exponential growth in terrorism. Terrorism attacks had adverse damages to the infrastructure and economic growth of country. It also indulges the lack of confidence amongst the people while investing which finally leads to overall less investment for the country. The consequences of terrorist attack are destruction of the property, damage of the infrastructure and loss of human lives. This terrorism also hits the macroeconomic and geopolitical situation of the whole country. Still it has not completely raveled that why terrorist attacks do occur.

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06

Teaching and Learning with Technology

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Technology as a Tool for Teachers :

Teachers have always used tools to help them present the material to be learned. Some of these tools we classify today as "low tech"—such things as chalk and chalkboards, magic markers and poster paper; others by comparison have been more "high tech"—tape recorders, 8 mm movie projectors, film strip projectors, slide projectors, overhead projectors, VCRs, and laser disc players.

Today's newest "high tech" educational tools include computers and interactive software. From a teaching perspective, they offer many advantages ranging from classroom management, recordkeeping, assessment, lesson planning, and lesson presentation. Computer software exists that enables a teacher to accomplish all these tasks and more in less time than traditional methods.

The time saving features of databases, spreadsheets, desk top publishing, and word processing software allow teachers to organize their lessons, their classroom budgets, their communication with parents, and children's IEPs, assessment portfolios, and personal records. Once created and stored on hard drive or floppy disk, the files containing these materials are accessible and available for modifying and updating.

Calendar making programs, graphics

Programs, and such programs as Print Shop Deluxe provide teachers with tools for creating posters, classroom calendars (weekly, monthly, yearly), banners, invitations, name tags, and labels. Using authoring software, such as Roger Wagner's HyperStudio, teachers can even create their own software that enhances a curricular activity or is individualized for a particular student.

Technology plays an especially essential role for teachers of children with disabilities. Not only does it make some of the routine teaching tasks easier, but technology also allows a teacher to create learning activities and set up inclusive learning environments that enable the child with disabilities to learn and play along with the other children. In addition, special education teachers can take advantage of the plethora of information about disabilities and assistive technology that is posted on various web sites. Resources, chat rooms, and articles can be accessed to provide current, important information to any teacher, no matter how remote or rural her classroom is. Contact can be made with consultants, well-known professionals, and other early childhood colleagues through e-mail for sharing curriculum ideas and gaining resource information. The potential for future uses grows daily as new technologies are created and as inventive teachers realize the power computers have as teaching tools and begin to take advantage of their capabilities.

Technology as a Tool for Young Children with Disabilities: Since 1980, Macomb Projects has been exploring the potential of computer and adaptive technologies as they relate to the education of young children with disabilities. The overriding mission of Macomb Projects is to provide equalizing opportunities to young children with disabilities by providing their families and teachers with training, technical assistance, and products relating to assistive technology. Technology, particularly

computers and adaptive peripherals, has provided these young children, their families, and their teachers with tools for equalizing opportunities in many areas—cognitive development, motor development, social development, and self-esteem, to name a few. Computers are extremely patient and uncritical when children make mistakes—marvelous characteristics which make them quite effective for young children's learning. Not only that, the newer interactive software allows young children to explore and experiment in a safe environment where there is no wrong answer and where a child may experience success, sometimes for the first time.

Computers are an especially important learning tool for children with physical disabilities. Assistive technologies, including computers and adaptive devices (e.g., switches, alternative keyboards, touch tablets) provide children with disabilities a variety of tools that encourage autonomous behavior and increase the probability that they will interact with their environment (Hutinger, 1996). For example, a child who is unable to hold a pencil can use the computer, a switch or TouchWindow, and a graphics program to draw. Parents and teachers involved in Macomb Projects' longitudinal research study on technology's effectiveness for children with multiple disabilities reported that their children showed greatest gains in areas of social and emotional behaviors, "including enhanced self concept, independence, social interaction, cooperation, and exploratory play." (Hutinger, Johanson, Stoneburner, 1996, p. 26) Gains in cognitive, motor, and communication development also resulted from assistive technology use.

Both verbal and nonverbal children can use the computer as a communication tool. Software provides both subjects and purpose for conversations for those who are able, and

...to social interactions among children using the computer occur... and should be encouraged... when verbal communication and/or social interaction is difficult are motivated to increase skill in these areas through their interactions with the computer.

Implementing Technology: Undoubtedly, the role of technology in early childhood special education is that of a tool for learning, communicating, equalizing opportunities, and creating positive changes in the learning environment (Sivin-Kachala & Bialo, 1996). Technology appears to hold great potential for learning for all ages, and research has shown that technology can have especially great impact on the learning of children with disabilities (Bialo & Sivin, 1990; Cohen, 1993; Alder-Brown & Parette, 1992; Hutinger, et al, 1994; Hutinger, Robinson, & Johanson, 1990; McLinnick, 1987; Sartorio, 1993; Sivin-Kachala & Bialo, 1996).

The potential technology has for all children is beyond anything in past educational experiences. But in and of itself technology is no magic wand. To be effective, it must be used and used appropriately. Simply having a computer and adaptive technologies available for the children is not enough.

Technology Integration: Effective technology implementation in the preschool special education classroom—or in any classroom—involves a knowledgeable teacher who understands technology's potential for education. Dwyer (1994) points out that effective technology integration means teachers must change teaching strategies, and move from teacher-centered activities to those that are learner centered; that they must become facilitators and collaborators; and that instruction must move from memorization to authentic learning.

The teacher's role involves arranging the children's environment (both the physical

environment and the learning environment) to give children access to the technology. In addition, the teacher must plan developmentally appropriate activities that are available to the children throughout the day. Computer software can be used to introduce a concept or to reinforce a concept that has been introduced through more traditional methods. The effective teacher drops the "expert" role and becomes a facilitator to the children's learning by setting up an appropriate environment and designing curriculum activities that reinforce key concepts both on and off the computer.

Ideally, classrooms have a computer center in addition to the traditional block center, writing center, art center, housekeeping center, and so on. Children are able to select computer as an activity during free choice time. They may work individually or gather around the computer in small groups. The teachers also use the computer with both large and small groups, depending on the activity. Children with physical disabilities or language impairments have access to their assistive technology throughout the day.

Over the years that Macomb Projects has been involved with young children, teachers, and assistive technology, we have witnessed many teacher practices that negatively impact successful integration. These include using computers for drill and practice, allowing only one child to sit at the computer at a time, limiting children's turns on the computer to no more than 5 minutes, and using the computer as a reward. Teachers using these practices typically do so because they haven't been exposed to alternatives. They've simply made gut-reaction decisions about technology use in their classrooms. For instance, one classroom teacher took a child's augmentative communication away from her and put it on a shelf after morning circle time. In her mind, she was protecting the expensive

equipment from damage it might receive during the school day. What she did not consider was that she was depriving the child of communication except for a short time each morning (Hutinger, et. al, 1994; Hutinger, Johanson, Stoneburner, 1996).

Administrative Support and Staff Development: The classroom teacher and her program assistants hold the key to successful integration of technology into the special education classroom because they control its use and create opportunities for children to use the technology as a tool. Therefore, technology training is critical. Without training, with out the opportunities to learn to use the equipment for themselves, teachers may have difficulty being motivated or comfortable using the technology in their classroom environment.

Administrative support for technology training is essential. Findings from Macomb Projects' Technology Inservice Project (Project TIP) indicated that technology training tends to be most successful when teachers and administrators plan together. Project TIP staff found that whether the initial idea to host a TIP workshop was a teacher's idea or an administrator's idea, if there was collaboration, the results were good. When either group tried the workshop without support and input from the other, events often did not go smoothly. If administrators scheduled a workshop without teacher "buy-in," teachers would attend as expected, put in their time, and go about business as usual when the workshop ended. If teachers organized a technology workshop without administrative support, the workshop itself was successful but, since there was no administrative support and follow through, teachers' initial excitement about implementing technology turned to frustration due to the administrator's lack of enthusiasm and support (Hutinger, 1995).

Change is seldom easy, but teachers who receive more than just "one-shot" technology training workshops, those who receive appropriate training at their own developmental level and who also are provided with opportunities for follow-up training and support, those who use technology as a tool for themselves, are the teachers who are most likely to see technology's benefits for learning and to implement technology effectively into their classroom curriculum. For such teachers, change is neither a headache nor a chore, but a natural and welcome evolution.

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